# Lauren Weis

PRODUCT DESIGNER

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#### **EXPERIENCE**

# Principal Product Designer at Attentive (Feb 2021 - Jul 2021)

└ Senior Product Designer (Mar 2020 - Feb 2021)

I was the design lead for over half of the launches for our core product; this product contributes to roughly 63% of client revenue. In addition, I was the design lead in carving out a north star vision for a very ambiguous space, our Conversational product. I also had the opportunity to mentor junior designers and helped one designer officially transition from visual to product design.

## Senior Product Designer at Knotel (Oct 2018 - Mar 2020)

I was design lead on our retention-focused products and within 6 months we increased our customer renewal rate from 49% to 69%. I worked closely with a UX Researcher to lead customer interviews and pull out insights. Also, I helped create our KPIs and analyze data to inform if we were on target to hit them.

# Director of User Experience at Zype (Jun 2016 - Mar 2018)

UX/UI Designer (Aug 2015 - Jun 2016)

I oversaw and executed on all UX and UI needs helping the company raise \$4.9 million in Series A. In addition to our SASS product, I designed our first suite of iOS, Android, Apple TV and Roku app templates and led our team in customizing and distributing 100+ apps. Additionally I oversaw marketing design and was responsible for doubling our lead conversion from a 7% to a 14% weekly average.

### Digital Designer at TOMS (Aug 2014 - Aug 2015)

☐ Digital Production Artist (Dec 2012 - Aug 2014)

I designed and helped optimize our website, emails and social media channels. I mentored junior production designers in executing user-first mobile experiences.

#### Interactive Designer/Developer at Yum! Brands

(Aug 2010 - Dec 2012)

In addition to contributing to our external digital space, kfc.com, I also designed and developed internal sites for 30K+ employees.

#### **EDUCATION**

**UX course** at General Assembly (Apr 2015 - Jul 2015)

## B.A. in Digital Media

at University of Kentucky (Aug 2006 - May 2010)

I was the Magazine Director for the school's radio station and on the Design Staff for the yearbook and newspaper.

#### SKILLS

# CX

Wireframing and prototyping
User behavior segments
IA and site maps
User flows
Customer interviews
User testing
Data analysis
KPI creation
Copywriting

## Visual design

User interface
Design systems
Animations
Branding
Illustrations
HTML/CSS